

Vibration Table

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1 Introduction

This document is divided as follows:

- Section 2: the experimental setup and all the instrumentation are described
- Section 3: the mathematics used to compute the 6DoF motion of a solid body from several inertial sensor is derived
- Section 4: a Simscape model of the vibration table is developed
- Section 5: the table dynamics is identified and compared with the Simscape model

2 Experimental Setup

2.1 CAD Model

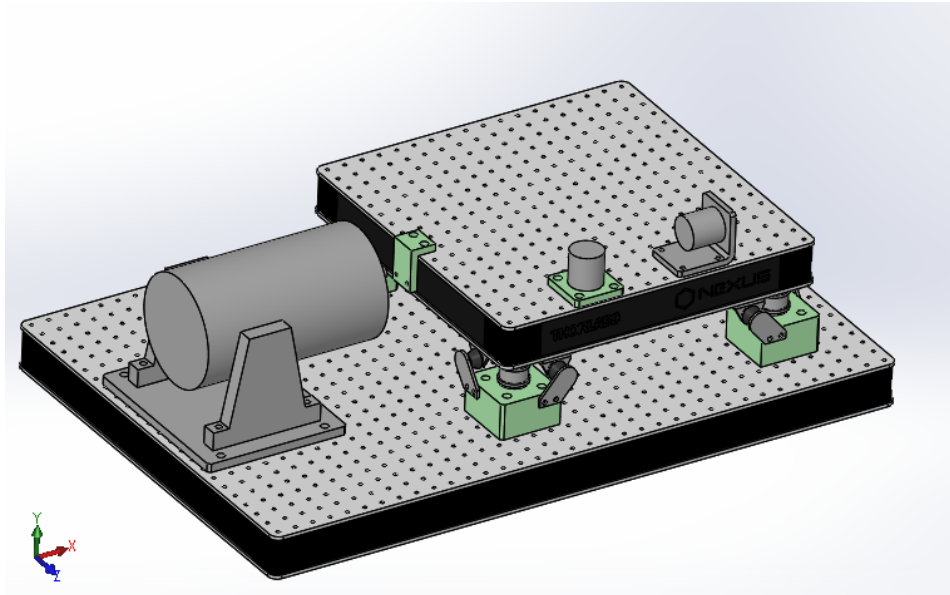


Figure 2.1: CAD View of the vibration table

2.2 Instrumentation

Note

Here are the documentation of the equipment used for this vibration table:

- Modal Shaker: Watson and Gearing
- Inertial Shaker: IS20
- Viscoelastic supports: 810002
- Spring supports: MV803-12CC
- Optical Table: B4545A
- Triaxial Accelerometer: 356B18
- OROS

2.3 Suspended table

Dimensions 450 mm x 450 mm x 60 mm

Mass 21.30 kg

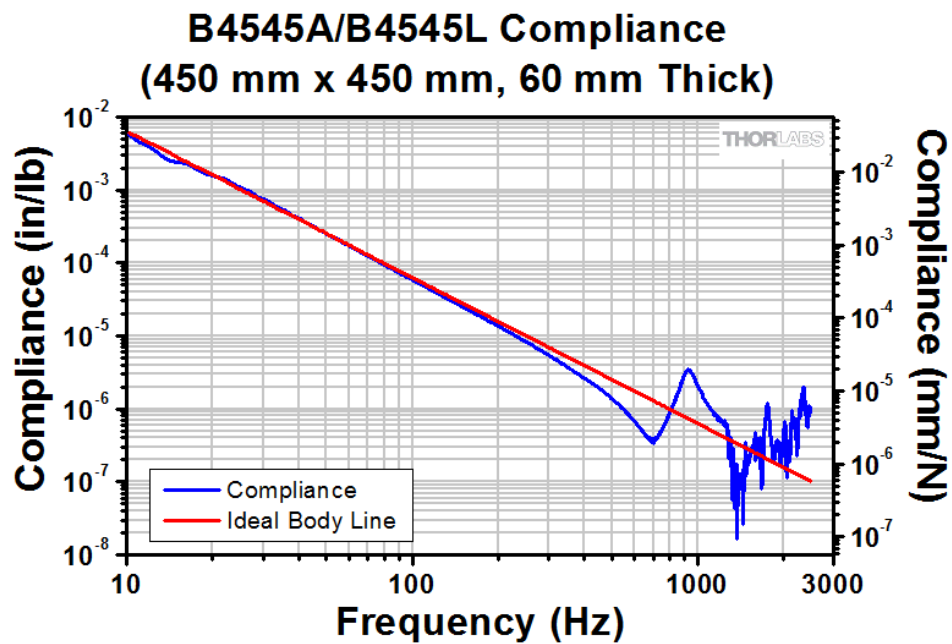


Figure 2.2: Compliance of the B4545A optical table

2.4 Inertial Sensors

Equipment

(2x) 1D accelerometer [PCB 393B05](#)
(4x) 3D accelerometer [PCB 356B18](#)

3 Compute the 6DoF solid body motion from several inertial sensors

Let's consider a solid body with several accelerometers attached to it (Figure 3.1).

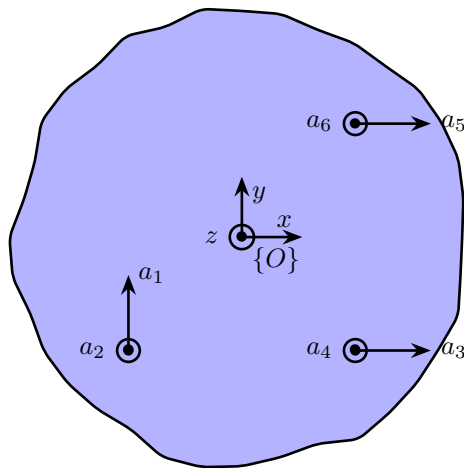


Figure 3.1: Schematic of the measured motions of a solid body

The goal of this section is to see how to compute the acceleration/angular acceleration of the solid body from the accelerations \vec{a}_i measured by the accelerometers.

The acceleration/angular acceleration of the solid body is defined as the vector ${}^O\vec{x}$:

$${}^O\vec{x} = \begin{bmatrix} \dot{v}_x \\ \dot{v}_y \\ \dot{v}_z \\ \dot{\omega}_x \\ \dot{\omega}_y \\ \dot{\omega}_z \end{bmatrix} \quad (3.1)$$

As we want to measure 6dof, we suppose that we have 6 uniaxial accelerometers (we could use more, but 6 is enough). The measurement of the individual vectors is defined as the vector \vec{a} :

$$\vec{a} = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \\ a_6 \end{bmatrix} \quad (3.2)$$

From the positions and orientations of the accelerometers (defined in Section 3.1), it is quite straightforward to compute the accelerations measured by the sensors from the acceleration/angular acceleration of the solid body (Section 3.2). From this, we can easily build a transformation matrix M , such that:

$$\vec{a} = M \cdot {}^O\vec{x} \quad (3.3)$$

If the matrix is invertible, we can just take the inverse in order to obtain the transformation matrix giving the 6dof acceleration of the solid body from the accelerometer measurements (Section 3.3):

$${}^O\vec{x} = M^{-1} \cdot \vec{a} \quad (3.4)$$

If it is not invertible, then it means that it is not possible to compute all 6dof of the solid body from the measurements. The solution is then to change the location/orientation of some of the accelerometers.

3.1 Define accelerometers positions/orientations

Let's first define the position and orientation of all measured accelerations with respect to a defined frame $\{O\}$.

```
Matlab
Opm = [-0.1875, -0.1875, -0.245;
        -0.1875, -0.1875, -0.245;
         0.1875, -0.1875, -0.245;
         0.1875, -0.1875, -0.245;
         0.1875,  0.1875, -0.245;
         0.1875,  0.1875, -0.245]';
```

There are summarized in Table 3.1.

Table 3.1: Positions of the accelerometers fixed to the vibration table with respect to $\{O\}$

	a_1	a_2	a_3	a_4	a_5	a_6
x	-0.188	-0.188	0.188	0.188	0.188	0.188
y	-0.188	-0.188	-0.188	-0.188	0.188	0.188
z	-0.245	-0.245	-0.245	-0.245	-0.245	-0.245

We then define the direction of the measured accelerations (unit vectors):

```
Matlab
Osm = [0, 1, 0;
        0, 0, 1;
         1, 0, 0;
         0, 0, 1;
         1, 0, 0;
         0, 0, 1;]';
```

They are summarized in Table 3.2.

Table 3.2: Orientations of the accelerometers fixed to the vibration table expressed in $\{O\}$

	\hat{s}_1	\hat{s}_2	\hat{s}_3	\hat{s}_4	\hat{s}_5	\hat{s}_6
x	0	0	1	0	1	0
y	1	0	0	0	0	0
z	0	1	0	1	0	1

3.2 Transformation matrix from motion of the solid body to accelerometer measurements

Let's try to estimate the x-y-z acceleration of any point of the solid body from the acceleration/angular acceleration of the solid body expressed in $\{O\}$. For any point p_i of the solid body (corresponding to an accelerometer), we can write:

$$\begin{bmatrix} a_{i,x} \\ a_{i,y} \\ a_{i,z} \end{bmatrix} = \begin{bmatrix} \dot{v}_x \\ \dot{v}_y \\ \dot{v}_z \end{bmatrix} + p_i \times \begin{bmatrix} \dot{\omega}_x \\ \dot{\omega}_y \\ \dot{\omega}_z \end{bmatrix} \quad (3.5)$$

We can write the cross product as a matrix product using the skew-symmetric transformation:

$$\begin{bmatrix} a_{i,x} \\ a_{i,y} \\ a_{i,z} \end{bmatrix} = \begin{bmatrix} \dot{v}_x \\ \dot{v}_y \\ \dot{v}_z \end{bmatrix} + \underbrace{\begin{bmatrix} 0 & p_{i,z} & -p_{i,y} \\ -p_{i,z} & 0 & p_{i,x} \\ p_{i,y} & -p_{i,x} & 0 \end{bmatrix}}_{P_{i,[\times]}} \cdot \begin{bmatrix} \dot{\omega}_x \\ \dot{\omega}_y \\ \dot{\omega}_z \end{bmatrix} \quad (3.6)$$

If we now want to know the (scalar) acceleration a_i of the point p_i in the direction of the accelerometer direction \hat{s}_i , we can just project the 3d acceleration on \hat{s}_i :

$$a_i = \hat{s}_i^T \cdot \begin{bmatrix} a_{i,x} \\ a_{i,y} \\ a_{i,z} \end{bmatrix} = \hat{s}_i^T \cdot \begin{bmatrix} \dot{v}_x \\ \dot{v}_y \\ \dot{v}_z \end{bmatrix} + (\hat{s}_i^T \cdot P_{i,[\times]}) \cdot \begin{bmatrix} \dot{\omega}_x \\ \dot{\omega}_y \\ \dot{\omega}_z \end{bmatrix} \quad (3.7)$$

Which is equivalent as a simple vector multiplication:

$$a_i = [\hat{s}_i^T \quad \hat{s}_i^T \cdot P_{i,[\times]}] \begin{bmatrix} \dot{v}_x \\ \dot{v}_y \\ \dot{v}_z \\ \dot{\omega}_x \\ \dot{\omega}_y \\ \dot{\omega}_z \end{bmatrix} = [\hat{s}_i^T \quad \hat{s}_i^T \cdot P_{i,[\times]}] {}^O \vec{x} \quad (3.8)$$

And finally we can combine the 6 (line) vectors for the 6 accelerometers to write that in a matrix form. We obtain Eq. (3.9).

Important

The transformation from solid body acceleration ${}^O\vec{x}$ from sensor measured acceleration \vec{a} is:

$$\vec{a} = \underbrace{\begin{bmatrix} \hat{s}_1^T & \hat{s}_1^T \cdot P_{1,[\times]} \\ \vdots & \vdots \\ \hat{s}_6^T & \hat{s}_6^T \cdot P_{6,[\times]} \end{bmatrix}}_M {}^O\vec{x} \quad (3.9)$$

with \hat{s}_i the unit vector representing the measured direction of the i 'th accelerometer expressed in frame $\{O\}$ and $P_{i,[\times]}$ the skew-symmetric matrix representing the cross product of the position of the i 'th accelerometer expressed in frame $\{O\}$.

Let's define such matrix using matlab:

```

Matlab
M = zeros(length(Opm), 6);
for i = 1:length(Opm)
    Ri = [0,          Opm(3,i), -Opm(2,i);
         -Opm(3,i),  0,       Opm(1,i);
          Opm(2,i), -Opm(1,i), 0];
    M(i, 1:3) = Osm(:,i)';
    M(i, 4:6) = Osm(:,i)'*Ri;
end

```

The obtained matrix is shown in Table 3.3.

Table 3.3: Effect of a displacement/rotation on the 6 measurements

	\dot{x}_x	\dot{x}_y	\dot{x}_z	$\dot{\omega}_x$	$\dot{\omega}_y$	$\dot{\omega}_z$
a_1	0.0	1.0	0.0	0.24	0.0	-0.19
a_2	0.0	0.0	1.0	-0.19	0.19	0.0
a_3	1.0	0.0	0.0	0.0	-0.24	0.19
a_4	0.0	0.0	1.0	-0.19	-0.19	0.0
a_5	1.0	0.0	0.0	0.0	-0.24	-0.19
a_6	0.0	0.0	1.0	0.19	-0.19	0.0

3.3 Compute the transformation matrix from accelerometer measurement to motion of the solid body

In order to compute the motion of the solid body ${}^O\vec{x}$ with respect to frame $\{O\}$ from the accelerometer measurements \vec{a} , we have to inverse the transformation matrix M .

$${}^O\vec{x} = M^{-1}\vec{a} \quad (3.10)$$

We therefore need the determinant of M to be non zero:

The obtained inverse of the matrix is shown in Table 3.4.

Table 3.4: Compute the displacement/rotation from the 6 measurements

	a_1	a_2	a_3	a_4	a_5	a_6
\hat{x}_x	0.0	0.7	0.5	-0.7	0.5	0.0
\hat{x}_y	1.0	0.0	0.5	0.7	-0.5	-0.7
\hat{x}_z	0.0	0.5	0.0	0.0	0.0	0.5
$\hat{\omega}_x$	0.0	0.0	0.0	-2.7	0.0	2.7
$\hat{\omega}_y$	0.0	2.7	0.0	-2.7	0.0	0.0
$\hat{\omega}_z$	0.0	0.0	2.7	0.0	-2.7	0.0

4 Simscape Model

In this section, the Simscape model of the vibration table is described.

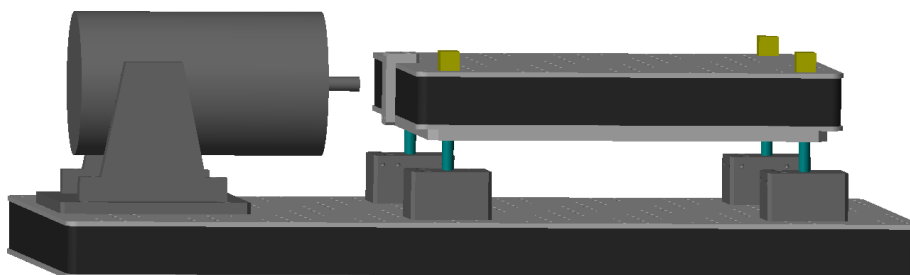


Figure 4.1: 3D representation of the Simscape model

4.1 Simscape Sub-systems

Parameters for sub-components of the Simscape model are defined below.

4.1.1 Springs

The 4 springs supporting the suspended optical table are modelled with “bushing joints” having stiffness and damping in the x-y-z directions:

```
----- Matlab -----  
spring.kx = 1e4; % X- Stiffness [N/m]  
spring.cx = 1e1; % X- Damping [N/(m/s)]  
  
spring.ky = 1e4; % Y- Stiffness [N/m]  
spring.cy = 1e1; % Y- Damping [N/(m/s)]  
  
spring.kz = 1e4; % Z- Stiffness [N/m]  
spring.cz = 1e1; % Z- Damping [N/(m/s)]  
  
spring.z0 = 32e-3; % Equilibrium z-length [m]
```

And we can increase the “equilibrium position” of the vertical springs to take into account the gravity forces and start closer to equilibrium:

```
----- Matlab -----  
spring.dl = (30.5918/4)*9.80665/spring.kz;
```

4.1.2 Inertial Shaker (IS20)

The inertial shaker is defined as two solid bodies:

- the “housing” that is fixed to the element that we want to excite
- the “inertial mass” that is suspended inside the housing

The inertial mass is guided inside the housing and an actuator (coil and magnet) can be used to apply a force between the inertial mass and the support. The “reacting” force on the support is then used as an excitation.

Table 4.1: Summary of the IS20 datasheet

Characteristic	Value
Output Force	20 N
Frequency Range	10-3000 Hz
Moving Mass	0.1 kg
Total Mass	0.3 kg

From the datasheet in Table 4.1, we can estimate the parameters of the physical shaker.

These parameters are defined below

```
Matlab
shaker.w0 = 2*pi*10; % Resonance frequency of moving mass [rad/s]
shaker.m = 0.1; % Moving mass [m]
shaker.m_tot = 0.3; % Total mass [m]
shaker.k = shaker.m*shaker.w0^2; % Spring constant [N/m]
shaker.c = 0.2*sqrt(shaker.k*shaker.m); % Damping [N/(m/s)]
```

4.1.3 3D accelerometer (356B18)

An accelerometer consists of 2 solids:

- a “housing” rigidly fixed to the measured body
- an “inertial mass” suspended inside the housing by springs and guided in the measured direction

The relative motion between the housing and the inertial mass gives a measurement of the acceleration of the measured body (up to the suspension mode of the inertial mass).

Here are defined the parameters for the triaxial accelerometer:

```
Matlab
acc_3d.m = 0.005; % Inertial mass [kg]
acc_3d.m_tot = 0.025; % Total mass [m]

acc_3d.w0 = 2*pi*20e3; % Resonance frequency [rad/s]

acc_3d.kx = acc_3d.m*acc_3d.w0^2; % Spring constant [N/m]
acc_3d.ky = acc_3d.m*acc_3d.w0^2; % Spring constant [N/m]
acc_3d.kz = acc_3d.m*acc_3d.w0^2; % Spring constant [N/m]

acc_3d.cx = 1e2; % Damping [N/(m/s)]
```

Table 4.2: Summary of the 356B18 datasheet

Characteristic	Value
Sensitivity	0.102 V/(m/s ²)
Frequency Range	0.5 to 3000 Hz
Resonance Frequency	> 20 kHz
Resolution	0.0005 m/s ² rms
Weight	0.025 kg
Size	20.3x26.1x20.3 [mm]

```
acc_3d.cy = 1e2; % Damping [N/(m/s)]  
acc_3d.cz = 1e2; % Damping [N/(m/s)]
```

DC gain between support acceleration and inertial mass displacement is $-m/k$:

```
Matlab  
acc_3d.g_x = 1/(-acc_3d.m/acc_3d.kx); % [m/s^2/m]  
acc_3d.g_y = 1/(-acc_3d.m/acc_3d.ky); % [m/s^2/m]  
acc_3d.g_z = 1/(-acc_3d.m/acc_3d.kz); % [m/s^2/m]
```

We also define the sensitivity in order to have the outputs in volts.

```
Matlab  
acc_3d.gV_x = 0.102; % [V/(m/s^2)]  
acc_3d.gV_y = 0.102; % [V/(m/s^2)]  
acc_3d.gV_z = 0.102; % [V/(m/s^2)]
```

The problem with using such model for accelerometers is that this adds states to the identified models (2x3 states for each triaxial accelerometer). These states represents the dynamics of the suspended inertial mass. In the frequency band of interest (few Hz up to ~ 1 kHz), the dynamics of the inertial mass can be ignore (its resonance is way above 1kHz). Therefore, we might as well use idealized “transform sensors” blocks as they will give the same result up to ~ 20 kHz while allowing to reduce the number of identified states.

The accelerometer model can be chosen by setting the `type` property:

```
Matlab  
acc_3d.type = 2; % 1: inertial mass, 2: perfect
```

4.2 Identification

4.2.1 Number of states

Let's first use perfect 3d accelerometers:

```
acc_3d.type = 2; % 1: inertial mass, 2: perfect
```

Matlab

And identify the dynamics from the shaker force to the measured accelerations:

```
% Name of the Simulink File
mdl = 'vibration_table';

% Input/Output definition
clear io; io_i = 1;
io(io_i) = linio([mdl, '/F'], 1, 'openinput'); io_i = io_i + 1;
io(io_i) = linio([mdl, '/acc'], 1, 'openoutput'); io_i = io_i + 1;

% Run the linearization
Gp = linearize(mdl, io);
Gp.InputName = {'F'};
Gp.OutputName = {'a1', 'a2', 'a3', 'a4', 'a5', 'a6'};
```

Matlab

```
size(Gp)
State-space model with 6 outputs, 1 inputs, and 12 states.
```

Results

We indeed have the 12 states corresponding to the 6 DoF of the suspended optical table.

Let's now consider the inertial masses for the triaxial accelerometers:

```
acc_3d.type = 1; % 1: inertial mass, 2: perfect
```

Matlab

```
% Name of the Simulink File
mdl = 'vibration_table';

% Input/Output definition
clear io; io_i = 1;
io(io_i) = linio([mdl, '/F'], 1, 'openinput'); io_i = io_i + 1;
io(io_i) = linio([mdl, '/acc'], 1, 'openoutput'); io_i = io_i + 1;

% Run the linearization
Ga = linearize(mdl, io);
Ga.InputName = {'F'};
Ga.OutputName = {'a1', 'a2', 'a3', 'a4', 'a5', 'a6'};
```

Matlab

```
size(Ga)
State-space model with 6 outputs, 1 inputs, and 30 states.
```

Results

And we can see that 18 states have been added. This corresponds to 6 states for each triaxial accelerometers.

4.2.2 Resonance frequencies and mode shapes

Let's now identify the resonance frequency and mode shapes associated with the suspension modes of the optical table.

```
Matlab
acc_3d.type = 2; % 1: inertial mass, 2: perfect

%% Name of the Simulink File
mdl = 'vibration_table';

%% Input/Output definition
clear io; io_i = 1;
io(io_i) = linio([mdl, '/F'], 1, 'openinput'); io_i = io_i + 1;
io(io_i) = linio([mdl, '/acc_0'], 1, 'openoutput'); io_i = io_i + 1;

%% Run the linearization
G = linearize(mdl, io);
G.InputName = {'F'};
G.OutputName = {'ax', 'ay', 'az', 'wx', 'wy', 'wz'};
```

Compute the resonance frequencies

```
Matlab
ws = eig(G.A);
ws = ws(imag(ws) > 0);
```

And the associated response of the optical table

```
Matlab
x_mod = zeros(6, 6);

for i = 1:length(ws)
    xi = evalfr(G, ws(i));
    x_mod(:, i) = xi./norm(xi);
end
```

The results are shown in Table 4.3. The motion associated to the mode shapes are just indicative.

Table 4.3: Resonance frequency and approximation of the mode shapes

ω_0 [Hz]	5.6	5.6	5.7	8.2	8.2	8.2
x	0.1	0.7	0.0	0.0	0.2	0.0
y	0.7	0.1	0.0	0.0	0.0	0.2
z	0.0	0.0	1.0	0.0	0.0	0.0
Rx	0.7	0.1	0.0	0.0	0.1	1.0
Ry	0.1	0.7	0.0	0.0	1.0	0.1
Rz	0.0	0.0	0.0	1.0	0.0	0.0

4.3 Verify transformation

```
Matlab
%% Options for Linearized
options = linearizeOptions;
options.SampleTime = 0;

%% Name of the Simulink File
mdl = 'vibration_table';

%% Input/Output definition
clear io; io_i = 1;
io(io_i) = linio([mdl, '/F'], 1, 'openinput'); io_i = io_i + 1;
io(io_i) = linio([mdl, '/acc'], 1, 'openoutput'); io_i = io_i + 1;
io(io_i) = linio([mdl, '/acc_0'], 1, 'openoutput'); io_i = io_i + 1;

%% Run the linearization
G = linearize(mdl, io, 0.0, options);
G.InputName = {'F'};
G.OutputName = {'a1', 'a2', 'a3', 'a4', 'a5', 'a6', ...
                'Dx', 'Dy', 'Dz', 'Rx', 'Ry', 'Rz'};
```

```
Matlab
G_acc = inv(M)*G(1:6, 1);
G_id = G(7:12, 1);
```

```
Matlab
bodeFig({G_acc(1), G_id(1)})
bodeFig({G_acc(2), G_id(2)})
bodeFig({G_acc(3), G_id(3)})
bodeFig({G_acc(4), G_id(4)})
bodeFig({G_acc(5), G_id(5)})
bodeFig({G_acc(6), G_id(6)})
```

5 Identification of the table's dynamics